

*The links are for **original** texts – please see year group folders for adapted versions

EYFS					
Autumn 1 (7)	Autumn 2 (7)	Spring 1 (6)	Spring 2 (6)	Summer 1 (6)	Summer 2 (7)
<p>Text: Dear Zoo</p> <p>Journey Story. and, so, but, once upon a time, unfortunately. Until, early one morning, first, finally.</p> <p>*Stickman</p>	<p>Text: The Gingerbread Man</p> <p>Journey Story. and, so, but, once upon a time, unfortunately. Until, early one morning, first, finally.</p> <p>*Stickman</p>	<p>Text: Owl Babies Simplified</p> <p>Emotions Story. Once Upon a time, and, because, One sunny day, after that, who, so, finally, the end.</p> <p>*Gruffalo, Aliens love underpants, How to Catch a Star</p>	<p>Text: The Little Green Dinosaur</p> <p>Lost/ found Story. Once upon a time, who, but, first, next, so, then, suddenly, finally.</p> <p>*Mad about Dinosaurs (Poetry)</p>	<p>Text: Rainbow Fish</p> <p>Moral / Friendship story. Who, and, but, so, until, when, once upon a time, one day, early one morning, luckily, a few weeks later, just then.</p> <p>*Commotion in the Ocean (Poetry)</p>	<p>Text: The Very Hungry Caterpillar</p> <p>Changing character story. but, first, once upon a time, one Sunday morning, unfortunately, after that, finally, suddenly, now, on Monday/Tuesday etc.</p> <p>*The Tiny Seed</p>
	<p><u>Learning Opportunities</u> 3 part/ 5 part story structure. Drawing story maps. Retelling invented stories. Focus: character.</p> <p>Describing characters from the story.</p>	<p><u>Learning Opportunities</u> 5 part story structure. Drawing story maps. Retelling invented stories. Focus: setting.</p> <p>Wanted- 'find my mummy' poster.</p> <p>Speech bubble caption writing for Owl Babies.</p> <p>Writing a list of what they would take into space.</p> <p>Design and describe their own alien.</p>	<p><u>Learning Opportunities</u> Introduce 3 part story structure. Drawing story maps. Retelling invented stories. Focus: character</p>	<p><u>Learning Opportunities</u> 5 part story structure. Drawing story maps. Retelling invented stories. Focus: setting description.</p> <p>Describing under the sea setting- looking at photos from the story and other stories set under the sea.</p> <p>Speech bubble caption writing for Rainbow Fish.</p>	<p><u>Learning Opportunities</u> 5 part story structure. Drawing story maps. Retelling invented stories. Focus: independent story composition.</p> <p>Innovating the Hungry Caterpillar story- what other foods does it eat?</p> <p>Adjectives to describe foods.</p>
	<p><u>Non-Fiction Opportunities</u> Instruction writing for handwashing/ making gingerbread men.</p> <p>Looking at non-fiction books about animals. Recalling facts about animals from the story.</p> <p>Instructions- how to make Christmas crafts/ Christmas baking.</p> <p>Christmas shopping list. Instructions for fire safety.</p> <p>Family tree- labelling/ facts.</p>	<p><u>Non-Fiction Opportunities</u> Simple woodland map, label the animal (fox, owl, snake).</p> <p>Learning about nocturnal/ woodland animals- labelling, facts, 'what am I' clues.</p> <p>Day Monkey / Night Monkey book, look at diurnal and nocturnal animals.</p> <p>Zig zag fact books about Space</p> <p>Recounting their day- what they do in the morning, afternoon, night.</p> <p>Labelling the planets.</p> <p>Gruffalo- fact file about the characters. Where does it live? What does it eat? What does it look like?</p>	<p><u>Non-Fiction Opportunities</u> Learning about dinosaurs- labelling, writing facts, writing 'what am I' clues. All verbally.</p> <p>Our families- labelling/ writing our names/ family member names.</p> <p>Pre writing shapes , fine motor skill focus.</p> <p>Simple map using pre writing shapes.</p>	<p><u>Non-Fiction Opportunities</u> Look at poetry, can they match dog and log and write the poem "The dog on the log".</p> <p>Draw a map, instructions, i.e. turn right at the rocks.</p> <p>Learning about sea creatures- labelling, writing facts, writing 'what am I' clues.</p> <p>Making, labelling, writing instructions for models- e.g., a fish, a net, a boat. (make a boat, test if it floats)</p> <p>Fact file about sea creatures.</p> <p>Maps/ creating treasure maps.</p> <p>Information poster- why we should recycle.</p>	<p><u>Non-Fiction Opportunities</u> Instructions for how to stay safe on a school trip.</p> <p>Re-count from school trip visit.</p> <p>Creating healthy/ unhealthy Hungry Caterpillar menus.</p> <p>Minibeast lifecycle labelling.</p> <p>Making, labelling, writing instructions for models- e.g., a minibeast, a bug hotel.</p> <p>'What am I?' fact files about minibeasts.</p> <p>Testing foods from the story- food critic reviews</p> <p>Facts about plants/ growing.</p> <p>Labelling parts of a flower.</p> <p>Sustainability- fact files, posters.</p> <p>Instructions for looking after/ planting seeds.</p>

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Year 1					
Autumn 1 (7)			Autumn 2 (7)		
SBW unit (1)	Fiction (5)	Poetry (1)	Non-Fiction (4)	Poetry (2)	Invention (1)
Toolkit focus: <ul style="list-style-type: none"> Description Settings 	Text: Whatever Next Type: Journey Focus: Settings + add to openings/endings toolkit	Poetry unit	Text: Elephogs Purpose: Information Form: Fact File Innovation/ Independent Application: Beegu/ Owls/ other animals looked at across curriculum		Invention unit

Spring 1 (6)			Spring 2 (6)		
SBW unit (1)	Fiction (5)	Poetry (1)	Non-Fiction (4)	Invention (1)	
Toolkit focus: <ul style="list-style-type: none"> Character Dialogue 	Text: The Tiger who Came to Tea Type: Meeting Tale Focus: Character/Dialogue Innovation – link to Peter Rabbit + add to openings/endings toolkit	Poetry unit	Text: How to Make a Mr ClimbFierce (based on On Sudden Hill) Purpose: Instruct Form: Instructions Innovation – How to make something to go to the moon (link to Whatever Next) Independent Application – How to make a toy/puppet (link to wider curriculum)	Invention unit	
			On Sudden Hill		

Summer 1 (5/6)			Summer 2 (7)		
SBW unit (1)	Fiction (5)	Poetry (1)	Non-Fiction (4)	Invention (2)	
Toolkit focus: <ul style="list-style-type: none"> Suspense Action 	Text: Lost and Found Type: Journey Focus: Suspense/Action + add to openings/endings toolkit	Poetry unit	Text: The Day the Crayons Quit Purpose: Persuasion Form: Letter	Invention unit	

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Year 2					
Autumn 1 (7)			Autumn 2 (7)		
SBW unit (1)	Fiction (5)	Poetry (1)	Non-Fiction (4)	Poetry (2)	Invention (1)
Toolkit focus: <ul style="list-style-type: none"> Description Settings 	Text: Paddington Visits London – extend model text - conjunctions and a list of 3. Type: Journey Focus: Settings Could link to an experience or trip for innovation. E.g. "_____ visits Godstone Farm." + add to openings/endings toolkit	Poetry unit	Text: Aunt Lucy's Letter to Paddington Purpose: Recount Form: Innovation/ Independent Application – Paddington's reply about his day in London OR they write a letter about their day out OR letter to Santa etc.		Invention unit

Spring 1 (6)			Spring 2 (6)		
SBW unit (1)	Fiction (5)	Poetry (1)	Non-Fiction (4)	Invention (1)	
Toolkit focus: <ul style="list-style-type: none"> Character Dialogue 	Text: Gerald the Giraffe Type: Wishing Focus: Character + add to openings/endings toolkit	Poetry unit	Text: Tree Giants Purpose: Information Form: Non-chronological report	Invention unit	

Summer 1 (5/6)			Summer 2 (7)		
SBW unit (1)	Fiction (5)	Poetry (1)	Non-Fiction (4)	Invention (2)	
Toolkit focus: <ul style="list-style-type: none"> Suspense Action 	Text: Hansel and Gretel Type: Tale of Fear Focus: Suspense + add to openings/endings toolkit	Poetry unit	Text: Rockabilly Island Purpose: Persuasion Form: Advert	Invention unit	

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Year 3					
Autumn 1 (7)			Autumn 2 (7)		
SBW unit (1)	Fiction (5)	Poetry (1)	Non-Fiction (3)	Non-Fiction (3)	Invention (1)
Toolkit focus: <ul style="list-style-type: none"> Description Settings 	Text: "I'll take you the Mrs Cole" Type: Warning Story Focus: Description/Settings + add to openings/endings toolkit	Poetry unit	Text: How to Wash a Woolly Mammoth Purpose: Instruct Form: Instruction	Text: Perfect Parrot for Sale Purpose: Persuasion Form: Advert	Invention unit

Spring 1 (6)			Spring 2 (6)		
SBW unit (1)	Fiction (5)	Poetry (1)	Non-Fiction (4)	Invention (1)	
Toolkit focus: <ul style="list-style-type: none"> Character Dialogue 	Text: Leon and the Place Between – to simplify Type: Portal Focus: Character/Dialogue + add to openings/endings toolkit	Poetry unit	Text: The Big Bad Wolf Purpose: Information Form: Biography	Invention unit	

Summer 1 (5/6)			Summer 2 (7)		
SBW unit (1)	Fiction (5)	Poetry (1)	Non-Fiction (4)	Invention (2)	
Toolkit focus: <ul style="list-style-type: none"> Suspense Action 	Text: Escape from Pompeii Type: Warning Story Focus: Suspense/Action + add to openings/endings toolkit	Poetry unit	Text: Pompeii Paralysed Purpose: Recount Form: Newspaper	Invention unit	

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Year 4

Autumn 1 (7)			Autumn 2 (7)		
SBW unit (1)	Fiction (5)	Poetry (1)	Non-Fiction (3)	Non-Fiction (3)	Invention (1)
Toolkit focus: <ul style="list-style-type: none"> Description Settings 	Text: Elf Road Type: Portal Story Focus: Description/Settings + add to openings/endings toolkit	Poetry unit	Text: Why Dragons are Extinct Purpose: Explain Form: Explanation	Text: Apply to be a Troll Trapper Purpose: Persuade Form: Job Advert	Invention unit

Spring 1 (6)		Spring 2 (6)		
SBW unit (1)	Fiction (5)	Poetry (1)	Non-Fiction (4)	Invention (1)
Toolkit focus: <ul style="list-style-type: none"> Character Suspense 	Text: Zelda Claw Type: Tale of Fear Focus: Character & Suspense + add to openings/endings toolkit	Poetry unit	Text: Zelda Newspaper Report Purpose: Recount Form: Newspaper Report	Invention unit

Summer 1 (5/6)		Summer 2 (7)		
SBW unit (1)	Fiction (5)	Poetry (1)	Non-Fiction (4)	Invention (2)
Toolkit focus: <ul style="list-style-type: none"> Dialogue Action 	Text: The Plan Type: Quest/Journey Focus: Action & Dialogue + add to openings/endings toolkit	Poetry unit	Text: Draco's Witness Report Purpose: Recount Form: Witness Report	Invention unit

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Year 5					
Autumn 1 (7)			Autumn 2 (7)		
SBW unit (1)	Fiction (5)	Poetry (1)	Non-Fiction (3)	Non-Fiction (3)	Invention (1)
Toolkit focus: <ul style="list-style-type: none"> Description Settings 	Text: The Jungle Book Type: Overcoming the Monster Focus: Settings + add to openings/endings toolkit	Poetry unit	Text: Manchester Ridgeback Purpose: Inform Form: Non-chronological Report Innovation: Stone Giant	Text: How to Trap a Stone Giant Purpose: Instruct Form: Instructions Link with Christmas Fool (youtube Argos advert) Innovation: How to trap a Manchester Ridgeback	Invention unit

Spring 1 (6)		Spring 2 (6)		
SBW unit (1)	Fiction (5)	Poetry (1)	Non-Fiction (4)	Invention (1)
Toolkit focus: <ul style="list-style-type: none"> Character Dialogue 	Text: Maasai's Dream Type: Wishing Story Focus: Character/Dialogue + add to openings/endings toolkit	Poetry unit	Text: Sandy Cove – An area of outstanding beauty Purpose: Persuasion Form: Advert Could like to Maasai's Dream or wider curriculum	Invention unit

Summer 1 (5/6)		Summer 2 (7)		
SBW unit (1)	Fiction (5)	Poetry (1)	Non-Fiction (4)	Invention (2)
Toolkit focus: <ul style="list-style-type: none"> Suspense Action 	Text: The Red Eye Type: Tale of Fear Focus: Suspense/Action + add to openings/endings toolkit	Poetry unit	Text: Alien Purpose: Recount Form: Witness Report	Invention unit

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Year 6					
Autumn 1 (7)			Autumn 2 (7)		
SBW unit (1)	Fiction (5)	Poetry (1)	Non-Fiction (3)	Non-Fiction (3)	Invention (1)
Toolkit focus: <ul style="list-style-type: none"> Description Settings 	Text: Red Type: Warning Focus: Settings & Suspense + add to openings/endings toolkit	Poetry unit	Text: The Teacher Pleaser Purpose: Explanation and Persuasion Form: Advert	Text: Stormzy (abridged) Purpose: Information Form: Biography	Invention unit

Spring 1 (6)			Spring 2 (6)		
SBW unit (1)	Fiction (5)	Poetry (1)	Non-Fiction (4)	Invention (1)	
Toolkit focus: <ul style="list-style-type: none"> Character Dialogue 	Text: The Connection Type: Portal Focus: Character/Dialogue + add to openings/endings toolkit	Poetry unit	Text: Rocketeer Rescue Purpose: Recount Form: Newspaper Make links to WWII, Pig Heart Boy and Skellig	Invention unit	

Summer 1 (5/6)			Summer 2 (7)		
SBW unit (1)	Fiction (5)	Poetry (1)	Non-Fiction (4)	Invention (2)	
Toolkit focus: <ul style="list-style-type: none"> Suspense Action 	Text: The Catch Type: Wishing Focus: Action Innovation Stimulus – Thief by Malorie Blackman + add to openings/endings toolkit	Poetry unit	Text: Should mobile phones be allowed in school? Purpose: Persuasion or discussion Form: Balanced argument	Invention unit	
Thief by Malorie Blackman					